
Wow Warlords Of Draenor Guide

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WELCOME TO DRAENOR: A COMPREHENSIVE WOW WARLORDS OF DRAENOR GUIDE

World of Warcraft's fifth expansion, **Warlords of Draenor**, remains a pivotal chapter in the game's history. Released in 2014, it transported players to an alternate timeline Draenor, a savage world before its destruction. For newcomers leveling through the content or veterans returning for achievements,

mounts, and transmog, having a solid **Wow Warlords Of Draenor Guide** is essential. This guide will walk you through the most critical aspects of the expansion, from establishing your garrison to conquering its legendary raids, ensuring you make the most of your journey through this rugged and vibrant world.

Whether you are seeking to understand the streamlined leveling process, master the **Garrison** system, or collect rare artifacts, this comprehensive overview serves as your roadmap. Let us step

through the Dark Portal and into the heart of Draenor.

GETTING STARTED: LEVELING THROUGH DRAENOR

The leveling experience in Warlords of Draenor was designed to be more linear and story-driven than previous expansions. From levels 90 to 100, players follow a path through four distinct zones, each with its own narrative arc. The best approach for efficiency is to follow the main quest lines, as they unlock essential features like your Garrison and bonus objectives.

Choosing Your Path: The Four Leveling Zones

Your journey begins after the intro quests in the Blasted Lands or through the quest "The Dark Portal." Here are the zones you will explore:

- **Frostfire Ridge (Horde) or Shadowmoon Valley (Alliance):** Your first destination. This is where you establish your Garrison. Frostfire Ridge is a frozen wasteland home to the Frostwolf Orcs, while Shadowmoon Valley is a mystical, ethereal zone led by

the Draenei. Both offer rich storylines and are excellent for gearing up quickly.

- **Gorgrond:** A verdant, jungle-like zone filled with ancient constructs and a fierce battle between the Botani and the Primals. This zone is perfect for players who enjoy open-world combat and siege gameplay.
- **Talador:** A verdant, forested region dominated by the Draenei ruin of Shattrath City. This zone focuses heavily on the war against the Iron Horde and features one of the most memorable story sequences in the leveling process.
- **Spires of Arak:** A towering, mountainous zone shrouded in mystery. The Arakkoa Outcasts

offer a compelling narrative about rebellion and ancient secrets. This zone is considered by many to be the best for its story.

- **Nagrand:** The final leveling zone, a vast, open plain reminiscent of Outland's Nagrand. Here, you will confront the legendary orc chieftains and prepare for the endgame.

A key tip in any effective **Wow Warlords Of Draenor Guide** is to complete each zone's main storyline. This not only provides a significant amount of experience but also rewards you with powerful gear and unlocks zone-specific followers for your garrison.

YOUR PERSONAL BASE OF OPERATIONS **to Build?** **MASTERING THE GARRISON:**

The Garrison is the defining feature of Warlords of Draenor. It is a personal, instanced base that grows with you. Think of it as your command center, from which you can manage missions, craft gear, and gather resources. Understanding how to optimize your Garrison is crucial for long-term success.

Garrison Buildings: What

You can construct various small, medium, and large buildings in your Garrison. Each building offers unique benefits. Here is a breakdown of the most useful options:

- **Small Buildings:**

- **Salvage Yard (Level 3):**

Essential for transmog hunters and gold making. Your followers will bring back salvage crates containing gear, toys, and pets.

- **Enchanting Hut or Alchemy Lab:** For crafting professions, these provide daily cooldowns and valuable materials.

- **Storehouse:** Increases your work order cap and provides a personal bank, useful for hoarders.
- **Medium Buildings:**
 - **Lumber Mill:** Provides an alternative way to gather Garrison Resources through daily quests.
 - **Inn / Tavern (Level 2+):** Highly recommended. Allows you to recruit followers with specific traits and provides treasure-hunting quests that reward gold, gear, and resources.
- **Large Buildings:**
 - **War Mill / Dwarven Bunker:** Generates gear tokens for your character

and upgrades follower equipment. Essential for gearing up.

- **Barracks (Level 3):** Increases your maximum number of active followers, allowing you to send more on missions.

A common mistake is building a **Mage Tower** or **Spirit Lodge** without understanding the ancient teleportation network. These buildings unlock teleportation abilities, which can be convenient but are not strictly necessary for most players. Focus on buildings that support your goals, whether raiding, achievement hunting, or gold farming.

TALE OF POWER

No **Wow Warlords Of Draenor Guide** would be complete without detailing the legendary ring questline. This was the expansion's signature legendary item, and while it is no longer best-in-slot for modern content, completing it is required for the **Draenor Pathfinder** achievement, which unlocks flying.

The questline, starting with "**Call of the Forge**", tasks you with collecting a massive amount of **Apexis Crystals** and **Elemental Runes** from the Tanaan Jungle and later from raid bosses in Highmaul, Blackrock Foundry, and Hellfire Citadel. The process is time-consuming but straightforward. The final reward, the legendary ring, provides a

powerful on-~~ice~~ effect that was useful for progression raiding during the expansion. Even today, it is a great way to experience the story of Khadgar's struggle against the Burning Legion.

RAIDING IN WARLORDS OF DRAENOR

The raiding scene in Warlords of Draenor was widely praised for its tight mechanics and memorable encounters. There are three main raids, each with its own unique flavor.

Highmaul: The

First Assault

Highmaul is a 7-boss raid set in the ruins of an ancient Ogre empire. It introduces players to the endgame with encounters like the twin Imperators and the monstrous Kargath Bladefist. It is a great learning raid for new players, with mechanics that emphasize positioning and awareness.

Blackrock Foundry: The

Iron Horde Fortress

Blackrock Foundry is a 10-boss raid set deep within the mountain. This raid features some of the expansion's most challenging encounters, including the furnace-like "The Blast Furnace," the beast-themed "Beastlord Darmac," and the epic final confrontation with Blackhand, the leader of the Iron Horde. This raid is a must-see for its visual design and complex fights.

Hellfire Citadel:

The Final Throne

Hellfire Citadel is the final raid of the expansion, housing 13 bosses. It is a sprawling fortress filled with demons and corrupted Orcs. The raid culminates in a battle against Archimonde, a major Burning Legion villain. The encounter involves intricate mechanics like the "Nether Banish" and "Gift of the Man'ari," making it a memorable end to the expansion. Many players still run this raid for the **Mythic Hellfire Citadel** achievements and the **Grove Warden** mount.

UNLOCKING FLYING: DRAENOR PATHFINDER

One of the most sought-after goals for

any player revisiting Draenor is unlocking the ability to fly. This is achieved through the **Draenor Pathfinder** achievement. To earn this, you must complete a list of tasks:

1. **Explore Draenor:** Discover all the zones and hidden areas.
2. **Complete the Draenor Loremaster:** Finish the main story quests in all five starting zones (Frostfire Ridge, Shadowmoon Valley, Gorggrond, Talador, and Spires of Arak).
3. **Complete the Tanaan Jungle Intro:** Finish the introductory questline in Tanaan Jungle.
4. **Your Ship, Your Crew:** Complete the Shipyard intro chain, which involves constructing a naval base.

MOUNTS, PETS, AND TRANSMOG

loot 100 of the hidden treasures scattered across Draenor.

6. **Apexis Crystal Apprentice:** Earn 30,000 Apexis Crystals through daily quests and events.
7. **Complete the Legendary Ring Questline:** This is the final requirement and is the most time-consuming.

Once you have earned the achievement, flying is unlocked for all characters on your account, making travel across Draenor significantly faster. This is a foundational goal for any dedicated **Wow Warlords Of Draenor Guide**.

COLLECTOR'S PARADISE:

Warlords of Draenor is a treasure trove for collectors. The expansion introduced dozens of new mounts, battle pets, and transmog items. Here are some highlights:

Iconic Mounts to Farm

- **Iron Juggernaut (Garrison Mission):** A massive tank-like mount earned from a rare Garrison mission.
- **Grove Warden (Hellfire Citadel):** A beautiful, stag-like mount dropped from Archimonde on Heroic or Mythic difficulty.

- **Felsteel Annihilator (Mythic Hellfire Citadel):** A rare drop from Mannoroth on Mythic difficulty.
- **Voidtalon of the Dark Star:** A rare, ethereal mount that can be found by clicking a special portal in Shadowmoon Valley.
- **Sunhide Gronnling (Raid Achievements):** Earned by completing the "Glory of the Highmaul Raider" achievement.

Transmogrification Gold

The armor and weapon models from Warlords of Draenor are highly detailed

and thematic. The **Mythic gear** from Hellfire Citadel, in particular, features a unique, particle-heavy design that is very popular. The "**Tier 18**" **sets** (from Hellfire Citadel) are considered among the best-looking in the game. Additionally, many quest rewards and dungeon drops have distinct, Orc-themed designs that are perfect for creating a "Draenor warrior" aesthetic.

TIPS FOR MODERN PLAYERS

If you are leveling a new character through Draenor today, here are a few practical tips to make your experience smoother:

- **Use Heirloom Gear:** Heirloom items significantly speed up leveling by boosting experience

gain. They are invaluable for rushing through the expansion.

- **Collect Garrison Resources Early:** Start gathering **Garrison Resources** from quest rewards and treasure. These are vital for upgrading your buildings and sending followers on missions.
- **Run Dungeons:** The five-player dungeons (like Bloodmaul Slag Mines and Skyreach) offer solid gear and experience. They also have a chance to drop rare transmog items.
- **Use the Adventure Guide:** The in-game Adventure Guide provides clear instructions for each boss encounter, even for outdated

content. It is a great tool for learning the mechanics.

- **Join a Farming Group:** For rare mounts or achievements, look for groups in the Premade Groups finder. Many players still run old raids for these rewards.

CONCLUSION

Warlords of Draenor may be an older expansion, but it remains a rich and rewarding experience for World of Warcraft players. From the deeply customizable Garrison system to the epic raids of Highmaul, Blackrock Foundry, and Hellfire Citadel, there is a wealth of content to explore. Whether you are chasing the **Draenor**